

ASA Registration Policy

801. REGISTRATION

Section 1. Leagues and Clubs responsible for registering players shall use the Registration Manual provided by ASA to ensure appropriate registration of all players and other personnel.

Section 2. A player or coach may not participate in ASA/USYS sanctioned events until pertinent information has been entered into the ASA registration system.

Section 3. A coach, employee or volunteer who has contact with players and/or personal and financial information, etc., may not participate in ASA/USYS sanctioned events until pertinent information has been entered into the ASA registration system and that person has submitted and passed the appropriate Risk Management protocol.

Section 4. Leagues and Clubs shall ensure that all players whose place of birth was outside the USA follow the guidelines established in US Soccer's Policies & Procedures for international clearances.

Section 5. Leagues and Clubs shall be responsible for insuring proper registration of the players, affiliation of the teams, proper accounting of all transactions and accurate reporting to the ASA.

Section 6. Players coming from another State Association during the seasonal year must complete the appropriate interstate transfer/permission form prior to participating with a team registered within the ASA.

Section 7. A minimum of one and maximum of four coach (es) of record shall be listed on the team roster.

Section 8. Players must use their legal names as listed on a proper birth certification document all registration material.

Section 9. This Association will issue Player/Coach passes to all players and coaches of record in Tiers 1-3 and Academy.

Section 10. No player or coach of record will be allowed to participate in any scheduled league, club, and/or tournament match without a player/coach pass issued by this Association as outlined in Bylaw 806 with the exception of in-house teams as covered under Bylaw 212, Section 2.

No coach of in-house teams will be allowed to participate in any league and/or tournament match without proof of Risk Management protocol completion. In-house players may participate without a pass as covered under Bylaw 212, Section 2.

Section 11. The ASA shall register all players, coaches, teams, and administrators with the Federation at least once each year and shall timely pay all Federation dues and fees.

Section 12. The ASA shall register all players, coaches, teams, and administrators with the US Youth Soccer at least once each year and shall timely pay all US Youth Soccer dues and fees.

Section 13. Documents pertaining to player registration policies are listed on the ASA website:

https://www.azsoccerassociation.org/resources/formsdownloads/

802. PROOF OF AGE

Section 1. Proof of age shall consist of a birth certificate or birth registration issued by an appropriate governmental agency, board of health records, passport, alien registration card issued by the United States government, a Certificate issued by the Immigration and Naturalization Service attesting to age, or a Certification of an American Citizen born abroad issued by the governing agency. Hospital, Baptismal, religious certificates or driver's license will not be accepted.

Section 2. The Board of Directors of any affiliated League of this Association may request proof of age to be established. Copies of the written request must also be directed to the Board of Directors of this Association and to the appropriate League or other administrative authority. Proof of age shall be presented within forty-eight (48) hours of the presentation of such written request. Failure to respond to such request shall result in the immediate suspension of the player involved and forfeiture of all League games in which that player participated.

803. FALSE REGISTRATION

Section 1. Any coach who is found to have played a player who is over-age shall, at a minimum and after the appropriate D&R hearing, be suspended for six months. In addition, the team shall forfeit the game(s) in which that player has taken part.

Section 2. Any coach who is found to have played a player who has not been registered with ASA for the current seasonal year shall, at a minimum and after the appropriate D&R hearing, be suspended for the remainder of the seasonal year in which the player is found to have played and the following seasonal year. In addition, the team shall forfeit the game(s) in which that player has taken part.

804. TEAM ROSTER LIMITATIONS

Section 1. Team Roster Limitations shall be those established by US Youth, US Soccer and ASA Policies & Procedures.

805. PLAYER RELEASE AND TRANSFER / SPECIAL TRANSFER

Player Release and Transfer/Special Transfer shall be governed by US Youth and ASA Policies, Procedures and Registration Manuals.

806. PLAYER PASSES

Player Pass Use shall be governed by US Youth and ASA Policies, Procedures and Registration Manuals.

807. SPECIAL MODIFICATIONS

No special modifications may be made to passes issued by the ASA with the exception of the National Championships (i.e., State Cup).

814. YOUTH PARTICIPATION IN SENIOR GAMES A youth player will be permitted to play an unlimited number of amateur games without losing his or her youth eligibility. The youth player must obtain permission from his or her youth coach or other authorized official. The youth coach or other authorized official shall, in writing or by form, request eligibility clearance from the State Youth Association. The youth coach or other authorized team official must, in writing or by form, request permission from the State Amateur Association.

815. PLAYING WITH PROFESSIONAL PLAYERS Any player signing a professional contract, receiving funds for playing soccer, or playing with a professional team without the permission of the Board of Directors of this Association shall be declared a professional player and shall lose all privileges of youth amateur status. The Board of Directors of this Association may grant a youth amateur player permission to play in benefit or exhibition games only where professional players are involved. Permission must be requested in writing.